# Bug Hunt

Delgon Core: 195 points, 2 elites

# 1 x NuraKira (20 points)

#### **Elite**

Movement: 6", Attack: 1, Support: 1, Save: 6+, Command Range: 6", Stamina: 0, size: Small

**Abilities:** Authority (2), Protected (2)

# 4 x KalJoran (60 points)

#### **Troop**

Movement: 6", Attack: 2, Support: 1, Save: 5+, Command Range: 0.5", Stamina: 0, size: Small

Abilities: Charge (1), Defensive Line

### 2 x KalDru (40 points)

### Mechanical, Troop

Movement: 6", Attack: 1, Support: 0, Save: 5+, Command Range: 0.5", Stamina: 0, size: Small

Light Derak: Movement: 3"; Range: blast; Attack: 3; Abilities: Point Blank

### 1 x KalMalog Veteran (75 points)

### Elite, Mechanical

Movement: 8", Attack: 3, Support: 1, Save: 4+, Command Range: 6", Stamina: 6, size: Medium

**Abilities:** Assassinate\*, Cadre (1), Combat Trained (2), Ferocity\*, Fuel, Sprint\* (4), Stamina Limit (4)

# **Abilities Description**

**Assassinate\*** [A]: Fight a combat against an adjacent *Enemy* model. Neither side may benefit from Support.

**Authority (x) [L]:** Activate up to X Friendly Troops or Civilians. Any Troops activated by this model may immediately activate up to four Friendly Troops, who may not use any further Leadership abilities.

**Cadre** (x) [L]: Activate up to X *Friendly* models with the Cadre[L] ability.

**Charge (x) [A]:** Fight a combat against an adjacent *Enemy* immediately after this model has moved using its Basic Movement. This model may not benefit from Support but casts X additional Combat Stones. This ability may not be used if this model had to *Move Cautiously*.

**Combat Trained (x) [C]:** Recast up to X failed Combat Stones. Can be used once per combat.

**Defensive Line** [C]: During any combat while adjacent to another *Friendly* model with Defensive Line[C], if all successful casts are Oran then each success cancels two opposing Erac.

**Ferocity\*** [C]: Cast one additional Combat Stone.

Fuel [T]: This model does not recover Stamina during the End Phase.

**Point Blank [R]:** Cast an additional Combat Stone for the first target of this attack if it is caught Full Blast.

**Protected (x)** [T]: This model may be accompanied by up to X Rare[T] models.

**Sprint\*** (x) [A]: Move up to X". This ability may only be used after this model has performed a Basic Movement.

**Stamina Limit (x) [T]:** This model may never use more than X Stamina during one Turn.